ART 105 3 credit hours (lecture: 0 | lab: 6)
Fundamentals of Two-Dimensional Art I
Course explores basic flat art design fundamentals and media, image, technique, concept, and vocabulary of design. Content includes pencil, pen and ink, brush and ink, charcoal, pastel and designers' colors or acrylics, relationships of visual imagery through depth in plastic illusion, elements of design (line, value, texture, color, contrast, balance) and composition. Studio work outside of regular class time required.
IAI Major: ART 907
Delivery mode: Face-to-Face | Online
Fee: $30

ART 107 3 credit hours (lecture: 0 | lab: 6)
Fundamentals of Three-Dimensional Art I
Course explores basic media and form leading to expression of personal concept. Topics in media include clay, plaster (additive or subtractive), wood, plaster casting and other construction materials such as metal, paper and epoxy. Topics in form cover relationships of masses, lines and textures to each other. Studio work outside of regular class time required.
Prerequisite: ART 107 or consent of instructor or department chair.
Delivery mode: Face-to-Face
Fee: $30

ART 108 3 credit hours (lecture: 0 | lab: 6)
Fundamentals of Three-Dimensional Art II
Course continues ART 107, concentrating on more advanced exploration of media and form in relation to personal concept. Content includes clay, plaster, wood, epoxies (optional) and plastics (optional). Focus is on developing personal concept. Studio work outside of regular class time required.
Prerequisite: ART 107 or consent of instructor or department chair.
Delivery mode: Face-to-Face
Fee: $30

ART 109 3 credit hours (lecture: 3 | lab: 0)
Art History: Jewish Art from Antiquity to Modern Israel
Course explores Jewish artists searching for original style from the building of the tabernacle in the desert till the destruction of the temple in Jerusalem. Focus is on the influences of non-Jewish styles on Jewish art and architecture in the Diaspora as a reflection of diversity and assimilation and the new challenges after the re-establishment of the state of Israel.
Delivery mode: Face-to-Face | Online

ART 110 3 credit hours (lecture: 3 | lab: 0)
History of Photography
Course presents visually oriented history of development of commercial and creative photography and photographic technology. Focus is on understanding how photography fits into past and present human experience and how photographer reflects self within social context of culture.
IAI General Education: F2 904
Delivery mode: Face-to-Face | Online

ART 111 3 credit hours (lecture: 3 | lab: 0)
Art History: Prehistoric to Renaissance
Course is comparative study of art as expression of human experience from prehistoric to Renaissance period. Content includes major artists, styles and movements. Focus is on development of perceptive stylistic analysis and ability to understand a work of art in relation to cultural context.
IAI General Education: F2 901
Delivery mode: Face-to-Face | Online

ART 112 3 credit hours (lecture: 3 | lab: 0)
Art History: Renaissance to Modern
Course is a comparative study of art as expression of human experience from Renaissance to modern period. Content includes major artists, styles and movements. Focus is on development of perceptive stylistic analysis and ability to understand a work of art in relation to cultural context.
IAI General Education: F2 902
Delivery mode: Face-to-Face | Online

ART 113 3 credit hours (lecture: 3 | lab: 0)
Art History: Modern Art (Twentieth Century)
Course is a comparative study of modern art as an expression of human experience. Content includes major artists, styles and movements from 1900 to 1945. Focus is on development of perceptive stylistic analysis and ability to understand a work of art in relation to cultural context.
IAI General Education: F2 902
Delivery mode: Face-to-Face | Online

ART 114 3 credit hours (lecture: 3 | lab: 0)
Art History: Art of the Non-Western World
Course is a comparative study of non-Western art as an expression of the human experience. Content includes art of China, Japan, India, Africa and native Americas from prehistoric to modern times. Focus is on the development of perceptive stylistic analysis and ability to understand a work of art in relation to its cultural context.
IAI General Education: F2 903N
Delivery mode: Face-to-Face | Online

ART 115 3 credit hours (lecture: 0 | lab: 6)
Beginning Photography
Course explains basic photography. Student, using their own cameras, explore basics of film exposure, development and printing. Focus is on realizing camera’s ability to record fine delineation of tone and detail using black and white materials. Content includes use of studio cameras, studio lighting, brief history and basic aesthetics of photography. Studio work outside of regular class time required.
Note: Students are expected to buy their own film and paper. Total cost of these items is approximately $150-200 in addition to the regular lab fee. The student who does not own a camera, tripod or light meter may borrow these items from the College by paying a refundable deposit fee. Deposits will be retained when equipment is damaged or not returned on the specific due date.
Delivery mode: Face-to-Face | Online
Fee: $50

ART 116 3 credit hours (lecture: 0 | lab: 6)
Alternative Photographic Processes
Course utilizes basic photographic principles and tools and deals with development of manipulative and experimental nature of medium. Focus is on student’s work. Studio work outside of regular class time is required.
Prerequisite: ART 115 or ART 117 or consent of instructor or department chair.
Note: Students are expected to buy their own film and paper. Total cost of these items is approximately $150-200 in addition to the regular lab fee. The student who does not own a camera, tripod or light meter may borrow these items from the College by paying a refundable deposit fee. Deposits will be retained when equipment is damaged or not returned on the specific due date.
Delivery mode: Face-to-Face | Online
Fee: $50
ART 117  
Digital Photography  
Course introduces potentials and realities of digital photography. Digital darkroom is constructed and necessary software explored. Content includes fundamentals of photography and their relation to digital imaging, basic electronic imaging principles, and scanning techniques.  
Fee: $75

ART 120  
Introduction to Museum Studies  
Course examines role of art museum curator. Content includes collection management and exhibit preparation, application of basic principles to other types of museums such as history, science or nature. The Koehnline Museum of Art at the Des Plaines campus serves as lab for course.  
Fee: $25

ART 122  
Art History: Contemporary Art  
Course is a comparative study of contemporary art as an expression of human experience. Content includes major artists, styles and movements from 1945 to the present. Focus is on development of perceptive stylistic analysis and ability to understand a work of art in relation to cultural context.  
Fee: $30

ART 125  
History of Graphic Design  
Course presents visually-oriented history of development of commercial and creative Graphic Design and Graphic Design technology. Content includes how Graphic Design fits into past and present human experience and how Graphic Design reflects itself within social context of culture. Focus is on the concepts of design and the work of the designer in order to assess the significance of Graphic Design as a cultural, social, and political activity.  
Fee: $40

ART 131  
Drawing I  
Course examines basics of drawing. Focus is on development of fundamental skills in proportion, value (shading) and perspective, use of form for personal expression. Content includes work from still life, live models and outside subject matter, media use of pencil, charcoal, conte, ink and pastels. Studio work outside of regular class time required.  
Fee: $60

ART 132  
Painting I  
Course provides basic understanding of traditional and contemporary painting materials. Media include acrylics/oils and watercolors. Topics include development of pictorial composition and spatial characteristics, with emphasis on color related to the concept of the work. Studio work outside of regular class time required.  
Fee: $40

ART 134  
Ceramics I  
Course introduces techniques of hand-built and wheel-thrown ceramics. Content includes decorating and glazing techniques, understanding of appropriate form. Studio work outside of regular class time required.  
Fee: $60

ART 137  
Ceramics: Introduction to Wheel-Throwing  
Course introduces students to the potters' wheel as primary forming tool or expressive functional pottery. Content includes creating tableware: cups, vases, bowls, plates, covered jars, pouring vessels as well as glazing, terminology, ceramic art history, and firing methods. Focus is on development of personal artistic style within the creation of artwork.  
Fee: $60

ART 145  
Watercolor I  
Course provides basic understanding and working practice of watercolor as a painting medium. Content includes use of watercolor and component materials, tools and techniques associated with this medium, development of line, shape, spatial characteristics, color mixing, and their use in terms of the concept of the work. Studio work outside of scheduled class time required.  
Fee: $40

ART 215  
Color Photography  
Course explores aesthetics, techniques and theory of color photography. Content includes color theory, nature of light and its relationship to the additive and subtractive system of color theory, and color balance in relationship to light source and color corrected photographs. Focus is on student camera work to shoot and develop color positive and negative film, with the goal of making color photographs, applying history of photography and function of color aesthetics to photography, and to individual work.  
Fee: $50

ART 216  
Introduction to Digital Imaging  
Course surveys production, manipulation and output of photographic images electronically. Students will use photographs to be digitized and put into a computer for manipulation, to create output of images to paper prints. Content includes aesthetics of photographic image manipulation in context of student work and historical perspective. Implication of photographic electronic imaging to legal, moral and social issues discussed and related to commercial and fine arts applications. Adobe Photoshop used as the main software.  
Fee: $75
ART 220 3 credit hours (lecture: 0 | lab: 6)  
Advanced Digital Photography  
Course expands basic principles and tools of digital photography used in ART 117 and deals with the manipulative and experimental nature of the medium. Focus is on creation of original work utilizing the digital camera, study of development of manipulative photography. Studio work outside of regular class time required.  
Prerequisite: ART 117 or equivalent.  
Delivery mode: Face-to-Face  
Fee: $50  

ART 219 3 credit hours (lecture: 0 | lab: 6)  
Photographic Lighting  
Course presents techniques of photographic lighting. Content includes using light as a creative tool, exploring tungsten light and electronic flash in studio situations. Studio and fieldwork outside of regular class time is required.  
Prerequisite: ART 115 or ART 117 or consent of instructor.  
Delivery mode: Face-to-Face | Hybrid  
Fee: $50  

ART 229 3 credit hours (lecture: 0 | lab: 6)  
Advanced Studio Lighting  
Course presents advanced study of studio lighting practices required in field of professional photography. Content includes further exploration of techniques specific to using electronic flash in unique photographic assignments, and fields of fashion, wedding, product, location/event-specific portraiture and layout-specific photography. Studio and fieldwork outside of regular class time required.  
Prerequisite: ART 219.  
Delivery mode: Face-to-Face  
Fee: $50  

ART 227 3 credit hours (lecture: 0 | lab: 6)  
Medium Format Photography  
Course introduces Medium Format camera system and its format advantages for photographer. Content includes numerous Medium Format systems used in field of professional photography, use of specialized equipment to reveal form and function of variety of subjects, enhancement of experience in basic photography with refinement of film exposure and development, technical operation of the Medium Format camera, and selection of appropriate equipment and materials. Focus is on practical, problem-solving applications.  
Prerequisite: ART 115 or consent of instructor.  
Note: Students are expected to buy their own film and paper. Total cost of these items is approximately $150-200 in addition to the regular lab fee. The student who does not own a camera, tripod or light meter may borrow these items from the College by paying a refundable deposit fee. Deposits will be retained when equipment is damaged or not returned on the specific due date.  
Delivery mode: Face-to-Face  
Fee: $50  

ART 225 3 credit hours (lecture: 0 | lab: 6)  
Graphic Design Layout and Typography  
Course examines common graphic tools available in layout design, typography, and underlying design principles. Content includes typography and type design, ways of using illustrations and photographs in layouts, basic tools of graphic design for specific desktop publishing projects, properties of letter forms and converting letter forms into legible work. Student project to create type, modify it, and add it to existing fonts. Course project oriented and uses software for manipulation of layouts and typography for purpose of making final output. Adobe InDesign used as the main software.  
Prerequisite: ART 224 or ART 216 or consent of instructor  
Delivery mode: Face-to-Face | Online  
Fee: $75  

ART 220 3 credit hours (lecture: 0 | lab: 6)  
Advanced Digital Photography  
Course expands basic principles and tools of digital photography used in ART 117 and deals with the manipulative and experimental nature of the medium. Focus is on creation of original work utilizing the digital camera, study of development of manipulative photography. Studio work outside of regular class time required.  
Prerequisite: ART 115 or equivalent.  
Delivery mode: Face-to-Face  
Fee: $75  

ART 223 3 credit hours (lecture: 0 | lab: 6)  
Landscape Photography Field Study  
Course covers aesthetic and historical developments of landscape photography. Content includes impact on artistic, cultural, social, economic and political issues, survey of historical photographers and modern practitioners of the medium. Week-long field study provides chance to employ techniques and ideas learned in class.  
Prerequisite: ART 115 or ART 117.  
Delivery mode: Face-to-Face | Online  
Fee: $50  

ART 224 3 credit hours (lecture: 0 | lab: 6)  
Introduction to Graphic Design  
Course explores fundamental concepts of visual design. Content includes range of functional aspects of design, such as communication and the production process, to visual aspects of design. Vector drawing used as medium for design process examination. Adobe Illustrator used as the main software.  
Delivery mode: Face-to-Face | Online  
Fee: $75  

ART 218 3 credit hours (lecture: 0 | lab: 6)  
Advanced Black and White Photography  
Course refines darkroom technique of ART 115. Content includes issues of film exposure and development in order to produce “perfect” negatives, various films, developers, chemicals, papers and toners, and advanced studio lighting; medium and large format photography introduced. Focus is on student assignments and personal projects.  
Prerequisite: ART 115 or consent of instructor.  
Delivery mode: Face-to-Face | Hybrid  
Fee: $50  

ART 221 3 credit hours (lecture: 0 | lab: 6)  
Architectural Photography  
Course covers esthetic and historical developments architectural photography. Content includes development, technical operation of the Medium Format camera, and selection of appropriate equipment and materials. Focus is on practical, problem-solving applications.  
Prerequisite: ART 115 or consent of instructor.  
Note: Students are expected to buy their own film and paper. Total cost of these items is approximately $150-200 in addition to the regular lab fee. The student who does not own a camera, tripod or light meter may borrow these items from the College by paying a refundable deposit fee. Deposits will be retained when equipment is damaged or not returned on the specific due date.  
Delivery mode: Face-to-Face  
Fee: $50
ART 231  3 credit hours (lecture: 0 | lab: 6)
Drawing II
Course is continuation of ART 131, focusing on personal approach to media and subject matter. Studio work outside of regular class time required.
Prerequisite: ART 131 or consent of instructor or department chair.
IAI Major: ART 905
Delivery mode: Face-to-Face | Online  Fee: $25

ART 232  3 credit hours (lecture: 0 | lab: 6)
Painting II
Course is a continuation of ART 132, focusing on personal approach. No media restrictions. Studio work outside of regular class time required.
Prerequisite: ART 132 or consent of instructor or department chair.
Delivery mode: Face-to-Face | Online  Fee: $30

ART 234  3 credit hours (lecture: 0 | lab: 6)
Ceramics II
Course is a continuation of ART 134, further exploring ceramic techniques, glaze calculation and aesthetic evaluation. Focus is on development of personal visual language. Studio work outside of regular class time is required.
Prerequisite: ART 134 or consent of instructor or department chair.
Delivery mode: Face-to-Face  Fee: $60

ART 237  3 credit hours (lecture: 0 | lab: 6)
Documentary Photography
Course covers esthetic and historical developments in documentary photography. Content includes impact on artistic, cultural, social, economic, legal, and political issues; historical survey of documentary photographers, including modern practitioners of the medium. Students will produce a portfolio of work employing techniques and ideas learned in class. Course may be repeated up to three times on different topics for maximum of twelve credits.
Prerequisite: Consent of instructor.
Delivery mode: Face-to-Face  Fee: $50

ART 240  3 credit hours (lecture: 1 | lab: 10)
Museum Studies: Field Experience
Course offers on-site experience in museum field. Students serve internship (paid) or practicum (unpaid) for 10 hours weekly at a Chicago area museum (art, history, natural history, science, botanic garden). Job appropriate to student's skills. Regular meetings with instructor to provide detailed reports of work experience required.
Prerequisite: ART 120.
Delivery mode: Face-to-Face

ART 243  3 credit hours (lecture: 0 | lab: 6)
Figure Drawing I
Course explores structure and expressive potential of the form. Focus is on drawing from model, using various media.
Prerequisite: ART 131 or consent of instructor or department chair.
Delivery mode: Face-to-Face  Fee: $45

ART 244  3 credit hours (lecture: 0 | lab: 6)
Designing Branding and Logos
Course provides an examination of the role of graphic design in brand identity, logo design, and brand marketing. Topics include current design strategies for developing integrated digital branding solutions and practical application by hands-on experience in designing, application, and presentation of a company identity, logo, and brand program. Prerequisite: ART 224 or consent of instructor.
Delivery mode: Face-to-Face  Fee: $75

ART 245  3 credit hours (lecture: 0 | lab: 6)
Watercolor II
Course continues ART 145 Watercolor I, with further development of techniques, style, approach, concept and content. Advanced studies and exercises to produce more finished and accomplished work. Individual approach (style) and self-directed concepts stressed. Studio work outside of scheduled class time required.
Prerequisite: ART 145 or consent of instructor.
Delivery mode: Face-to-Face  Fee: $40

ART 250  3 credit hours (lecture: 0 | lab: 6)
Introduction to Computer Art
Course provides hands-on experience with graphic arts, using computer as primary tool for generation and manipulation of visual images. Content includes use of computer hardware, software as well as additional peripheral components as media to create, store, sort, alter, combine and otherwise manipulate images as ideas for use in both fine and applied art and design. Corel Painter used as the main software.
Delivery mode: Face-to-Face | Online  Fee: $75

ART 251  3 credit hours (lecture: 0 | lab: 6)
Advanced Computer Art
Course explores different media in making electronic images using many techniques which draw upon common skills and procedures. Content includes application processes using various computer software related to specific images, relationships to other techniques, customizing brushes, applying textures, creating dramatic borders, making mosaics, applying paint and sketches, transforming photographs, and animation. Production of finished output major goal of course. Adobe Photoshop and Corel Painter used as the main software.
Prerequisite: ART 250 or consent of instructor.
Delivery mode: Face-to-Face  Fee: $75

ART 253  3 credit hours (lecture: 0 | lab: 6)
Figure Drawing II
Course advances further development of structural and compositional skills in figure drawing.
Prerequisite: ART 243 or consent of instructor or department chair.
Delivery mode: Face-to-Face  Fee: $45

ART 256  3 credit hours (lecture: 0 | lab: 6)
Advanced Graphic Design
Course covers advanced techniques of vector drawing. Content includes a broader and deeper exploration of artistic communication and design, as well as the production process of vector drawing.
Prerequisite: ART 224.
Delivery mode: Face-to-Face  Fee: $75

ART 257  3 credit hours (lecture: 0 | lab: 6)
Advanced Masking and Compositing
Course presents techniques used in creating complex selections and masks with Adobe Photoshop to produce creative composite images—from realistic to abstract. Techniques include the creation, manipulation and output of images via inkjet printer to a variety of art papers using photographs, other original art and found objects that will be scanned into the computer. Topics include the aesthetics of image manipulation, both in the context of the student's development of style and from an historical perspective, and the legal, moral and social issues of commercial and fine arts applications of photographic electronic imaging.
Prerequisite: ART 216 or consent of instructor.
Delivery mode: Face-to-Face | Online  Fee: $75
<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
<th>Credit Hours</th>
<th>Delivery Mode</th>
<th>Fee</th>
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<tbody>
<tr>
<td>ART 259</td>
<td>Introduction to Web Design</td>
<td>3</td>
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<td>ART 260</td>
<td>Introduction to 3D Animation and Multimedia</td>
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<td>ART 261</td>
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<td>ART 262</td>
<td>Introduction to Sound Design</td>
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<td>ART 263</td>
<td>Introduction to Motion Graphics</td>
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<td>Multimedia Authoring</td>
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<td>Animation for the Web</td>
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<td>Portfolio Development</td>
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<td>Advanced Multimedia Authoring</td>
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</table>
ART 274  3 credit hours (lecture: 0 | lab: 6)
Game Modeling and Character Development
Course explores character design and development, 3D modeling and texturing specific to games and post-production. Content includes character animation involving looping, character interaction and timing, modeling and texturing in different resolutions, and vertex coloring. Autodesk Maya used as the main software.
Prerequisite: ART 260 and ART 261.
Delivery mode: Face-to-Face  Fee: $75

ART 275  3 credit hours (lecture: 0 | lab: 6)
Game Systems and Design
Course covers practical aspects of game design. Content includes interface design, game documentation, working with game tests, experimental and conceptual topics of play mechanics, experience design, design of gaming spaces, and game balancing.
Prerequisite: ART 260 or consent of instructor.
Delivery mode: Face-to-Face  Fee: $75

ART 277  3 credit hours (lecture: 0 | lab: 6)
Color Management
Course focuses on the use of Color Management to get consistent color from input through editing through output and color correction techniques. Topics include creation and use of ICC color profiles for scanners, digital cameras, monitors, and inkjet printers; choosing hardware, types of ink, using art papers, proofing, and related techniques.
Prerequisite: ART 216.
Delivery mode: Face-to-Face | Online  Fee: $75

ART 278  3 credit hours (lecture: 0 | lab: 6)
The Digital Darkroom
Course provides students of digital photography with an integrated approach to the digital darkroom. Students will learn to organize digital images for effective workflow. Content includes color management techniques, such as monitor calibration, image editing capabilities of Adobe Bridge/Camera RAW and Lightroom, Photoshop techniques for professional digital photographers, fine tonal and color adjustments, noise reduction, sharpening techniques, use of ICC color profiles in their printing procedures and a variety of fine art inkjet papers.
Prerequisite: ART 216.
Delivery mode: Face-to-Face | Online  Fee: $75

ART 290  1-4 credit hours (lecture: 1-4 | lab: 1-8)
Topics in Art
Course offers specialized instruction in current topics in art, photography and/or graphic design. Topics will be identified for each section of the course. May be repeated up to three times on different topics for maximum of twelve semester credit hours. Fee Varies. Prerequisite may vary by topic.
Delivery mode: Face-to-Face